Starter Ship Card

All systems go

Prepare Ship	1
Explore Space	1
Collect Resource	1
Attack/Defend	1
Research/Build	1

Starter Ship Card

All systems go

Prepare Ship	1
Explore Space	1
Collect Resource	1
Attack/Defend	1
Research/Build	1

Starter Ship Card

All systems go

Prepare Ship	1
Explore Space	1
Collect Resource	1
Attack/Defend	1
Research/Build	1

Starter Ship Card

Prepared for anything

Prepare Ship	2
Explore Space	0
Collect Resource	1
Attack/Defend	2
Research/Build	0

Starter Ship Card

Engage!

Prepare Ship	0
Explore Space	2
Collect Resource	1
Attack/Defend	1
Research/Build	1

Starter Ship Card

Engage!

Prepare Ship	0
Explore Space	2
Collect Resource	1
Attack/Defend	1
Research/Build	1

Starter Ship Card

Engage!

Prepare Ship	0
Explore Space	2
Collect Resource	1
Attack/Defend	1
Research/Build	1

Starter Ship Card

Battlestations!

Prepare Ship	0
Explore Space	0
Collect Resource	0
Attack/Defend	3
Research/Build	1

Starter Ship Card

All systems go

Prepare Ship	1
Explore Space	1
Collect Resource	1
Attack/Defend	1
Research/Build	1

Starter Ship Card

All systems go

Prepare Ship	1
Explore Space	1
Collect Resource	1
Attack/Defend	1
Research/Build	1

Starter Ship Card

All systems go

Prepare Ship	1
Explore Space	1
Collect Resource	1
Attack/Defend	1
Research/Build	1

Starter Ship Card

Prepared for anything

Prepare Ship	2
Explore Space	0
Collect Resource	1
Attack/Defend	2
Research/Build	0

Starter Ship Card

Engage!

Prepare Ship	0
Explore Space	2
Collect Resource	1
Attack/Defend	1
Research/Build	1

Starter Ship Card

Engage!

Prepare Ship	0
Explore Space	2
Collect Resource	1
Attack/Defend	1
Research/Build	1

Starter Ship Card

Engage!

Prepare Ship	0
Explore Space	2
Collect Resource	1
Attack/Defend	1
Research/Build	1

Starter Ship Card

Battlestations!

Prepare Ship	0
Explore Space	0
Collect Resource	0
Attack/Defend	3
Research/Build	1

Starter Ship Card

All systems go

Prepare Ship	1
Explore Space	1
Collect Resource	1
Attack/Defend	1
Research/Build	1

Starter Ship Card

All systems go

Prepare Ship	1
Explore Space	1
Collect Resource	1
Attack/Defend	1
Research/Build	1

Starter Ship Card

All systems go

Prepare Ship	1
Explore Space	1
Collect Resource	1
Attack/Defend	1
Research/Build	1

Starter Ship Card

Prepared for anything

Prepare Ship	2
Explore Space	0
Collect Resource	1
Attack/Defend	2
Research/Build	0

Starter Ship Card

Engage!

Prepare Ship	0
Explore Space	2
Collect Resource	1
Attack/Defend	1
Research/Build	1

Starter Ship Card

Engage!

Prepare Ship	0
Explore Space	2
Collect Resource	1
Attack/Defend	1
Research/Build	1

Starter Ship Card

Engage!

Prepare Ship	0
Explore Space	2
Collect Resource	1
Attack/Defend	1
Research/Build	1

Starter Ship Card

Battlestations!

Prepare Ship	0
Explore Space	0
Collect Resource	0
Attack/Defend	3
Research/Build	1

Planetary Resource

Advanced Research

Research/Build 2

Discard one Advanced Research w other cards at a starbase to research adv. tech.

Planetary Resource

Advanced Research

Research/Build 2

Discard one Advanced Research w other cards at a starbase to research adv. tech.

Planetary Resource

Alien Research

Research/Build 2

Discard this to place an Alien Artifact from hand to Artifact research grid.

Planetary Resource

Alien Research

Research/Build 2

Discard this to place an Alien Artifact from hand to Artifact research grid.

Planetary Resource

Advanced Research

Research/Build 2

Discard one Advanced Research w other cards at a starbase to research adv. tech.

Planetary Resource

Advanced Research

Research/Build 2

Discard one Advanced Research w other cards at a starbase to research adv. tech.

Planetary Resource

Alien Research

Research/Build 2

Discard this to place an Alien Artifact from hand to Artifact research grid.

Planetary Resource

Alien Research

Research/Build 2

Discard this to place an Alien Artifact from hand to Artifact research grid.

Advanced Technology Cost 3

Advanced Weapons

Prepare Ship	1
Explore Space	1
Collect Resource	0
Attack/Defend	3
Research/Build	1

Special: May use this card to Defend without discarding it.

Advanced Technology Cost 3

Advanced Mining

Prepare Ship	1
Explore Space	0
Collect Resource	3
Attack/Defend	0
Research/Build	2

Special: When using this card while Collecting Resources, move Alien Threat Track back one space.

Planetary Resource

Alien Artifact

Planetary Resource

Alien Artifact

Advanced Technology Cost 3

Advanced AI Systems

Prepare Ship	2
Explore Space	1
Collect Resource	0
Attack/Defend	1
Research/Build	2

Special: With this card in hand, other players on same space may research an Alien Artifact as an action.

Advanced Technology Cost 3

Advanced Sensors

Prepare Ship	2
Explore Space	3
Collect Resource	0
Attack/Defend	0
Research/Build	1

Special: When using this card to Explore Space, may place Space Card to adjacent space OR one further space away.

Alien Artifact

Planetary Resource

Alien Artifact

Planetary Resource

Starter Ship Card

Prepared for anything

Prepare Ship	2
Explore Space	0
Collect Resource	1
Attack/Defend	2
Research/Build	0

Starter Ship Card

Prepared for anything

Prepare Ship	2
Explore Space	0
Collect Resource	1
Attack/Defend	2
Research/Build	0

Advanced Technology Cost 3

Advanced Weapons

Prepare Ship	1
Explore Space	1
Collect Resource	0
Attack/Defend	3
Research/Build	1

Special: May use this card to Defend without discarding it.

Advanced Technology Cost 3

Advanced Mining

Prepare Ship	1
Explore Space	0
Collect Resource	3
Attack/Defend	0
Research/Build	2

Special: When using this card while Collecting Resources, move Alien Threat Track back one space.

Starter Ship Card

Battlestations!

Prepare Ship	0
Explore Space	0
Collect Resource	0
Attack/Defend	3
Research/Build	1

Starter Ship Card

Battlestations!

Prepare Ship	0
Explore Space	0
Collect Resource	0
Attack/Defend	3
Research/Build	1

Advanced Technology Cost 3

Advanced AI Systems

Prepare Ship	2
Explore Space	1
Collect Resource	0
Attack/Defend	1
Research/Build	2

Special: With this card in hand, other players on same space may research an Alien Artifact as an action.

Advanced Technology Cost 3

Advanced Sensors

Prepare Ship	2
Explore Space	3
Collect Resource	0
Attack/Defend	0
Research/Build	1

Special: When using this card to Explore Space, may place Space Card to adjacent space OR one further space away.

Starter Ship Card

Prepared for anything

Prepare Ship	2
Explore Space	0
Collect Resource	1
Attack/Defend	2
Research/Build	0

Starter Ship Card

Prepared for anything

Prepare Ship	2
Explore Space	0
Collect Resource	1
Attack/Defend	2
Research/Build	0

Starter Ship Card

Prepared for anything

Prepare Ship	2
Explore Space	0
Collect Resource	1
Attack/Defend	2
Research/Build	0

Starter Ship Card

Prepared for anything

Prepare Ship	2
Explore Space	0
Collect Resource	1
Attack/Defend	2
Research/Build	0

Starter Ship Card

Battlestations!

Prepare Ship	0
Explore Space	0
Collect Resource	0
Attack/Defend	3
Research/Build	1

Starter Ship Card

Battlestations!

Prepare Ship	0
Explore Space	0
Collect Resource	0
Attack/Defend	3
Research/Build	1

Starter Ship Card

Battlestations!

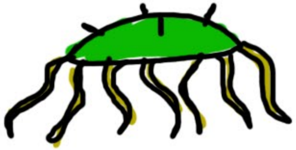
Prepare Ship	0
Explore Space	0
Collect Resource	0
Attack/Defend	3
Research/Build	1

Starter Ship Card

Battlestations!

Prepare Ship	0
Explore Space	0
Collect Resource	0
Attack/Defend	3
Research/Build	1

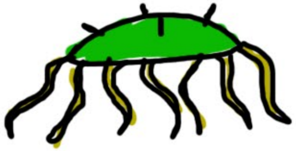
Alien Scout



Damage 2
Hull 2

Place an Alien Scout token on space card. Until defeated, it does 2 damage total to player ship(s). Players decide how to divvy up damage.

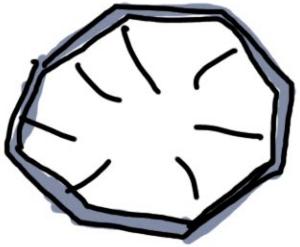
Alien Scout



Damage 2
Hull 2

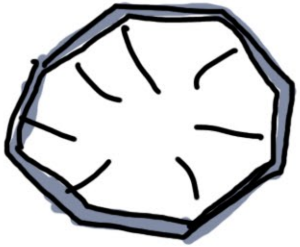
Place an Alien Scout token on space card. Until defeated, it does 2 damage total to player ship(s). Players decide how to divvy up damage.

Functional Jumpgate



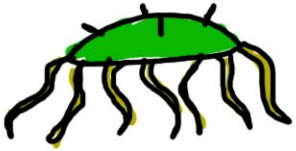
Place a Jumpgate token on current space card. When moving, player ship may spend 1 of the 2 moves to jump to another card that also has a Jumpgate token.

Functional Jumpgate



Place a Jumpgate token on current space card. When moving, player ship may spend 1 of the 2 moves to jump to another card that also has a Jumpgate token.

Alien Scout



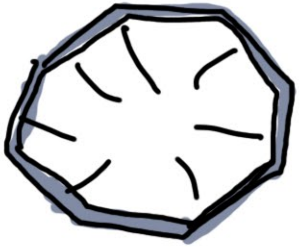
Damage 2
Hull 2

Place an Alien Scout token on space card. Until defeated, it does 2 damage total to player ship(s). Players decide how to divvy up damage.

Empty Space

Take a breather.

Functional Jumpgate

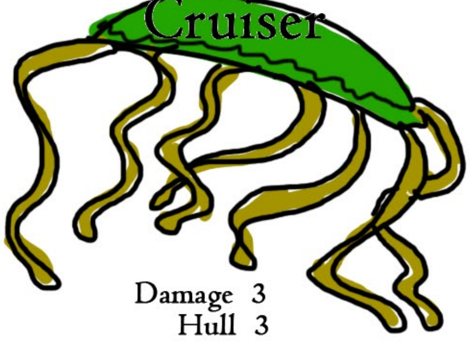


Place a Jumpgate token on current space card. When moving, player ship may spend 1 of the 2 moves to jump to another card that also has a Jumpgate token.

Empty Space

Take a breather.

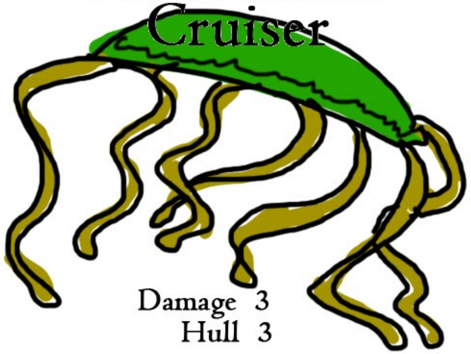
Alien Battle Cruiser



Damage 3
Hull 3

Place an Alien Battle Cruiser token on space card. Until defeated, it does 3 damage total to player ship(s). Players decide how to divvy up damage.

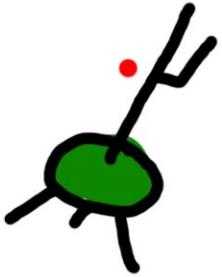
Alien Battle Cruiser



Damage 3
Hull 3

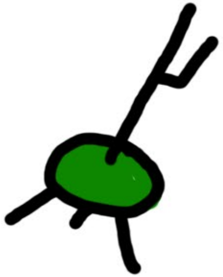
Place an Alien Battle Cruiser token on space card. Until defeated, it does 3 damage total to player ship(s). Players decide how to divvy up damage.

Alien Beacon



Either draw 1 card OR draw a space card and place it anywhere on the map.

Alien Beacon

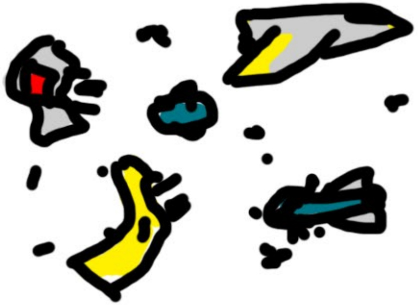


Either draw 1 card OR draw a space card and place it anywhere on the map.

Ancient Battle Site

Current player may gain either 1 Hull repair (up to max Hull) OR draw 1 card.

Ancient Battle Site

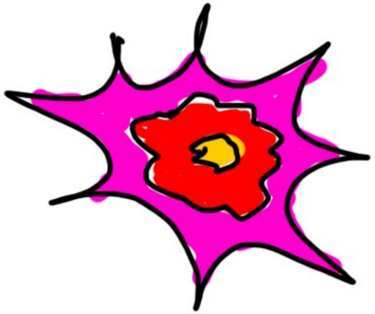


Current player may gain either 1 Hull repair (up to max Hull) OR draw 1 card.

Space Anomaly

Take 1 Damage. Draw 1 card.

Space Anomaly



Take 1 Damage. Draw 1 card.

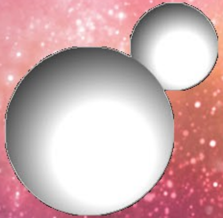
Earth

Earth already has a starbase.

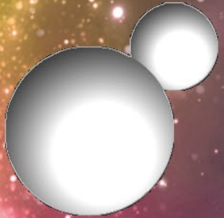
All players start here.

Galactic Hub

May build starbase here. Cost 4



Place 2 Planetary Resource cards face down under this card.



Place 2 Planetary Resource cards face down under this card.

Place 1 Planetary Resource card face down under this card.

Place 1 Planetary Resource card face down under this card.

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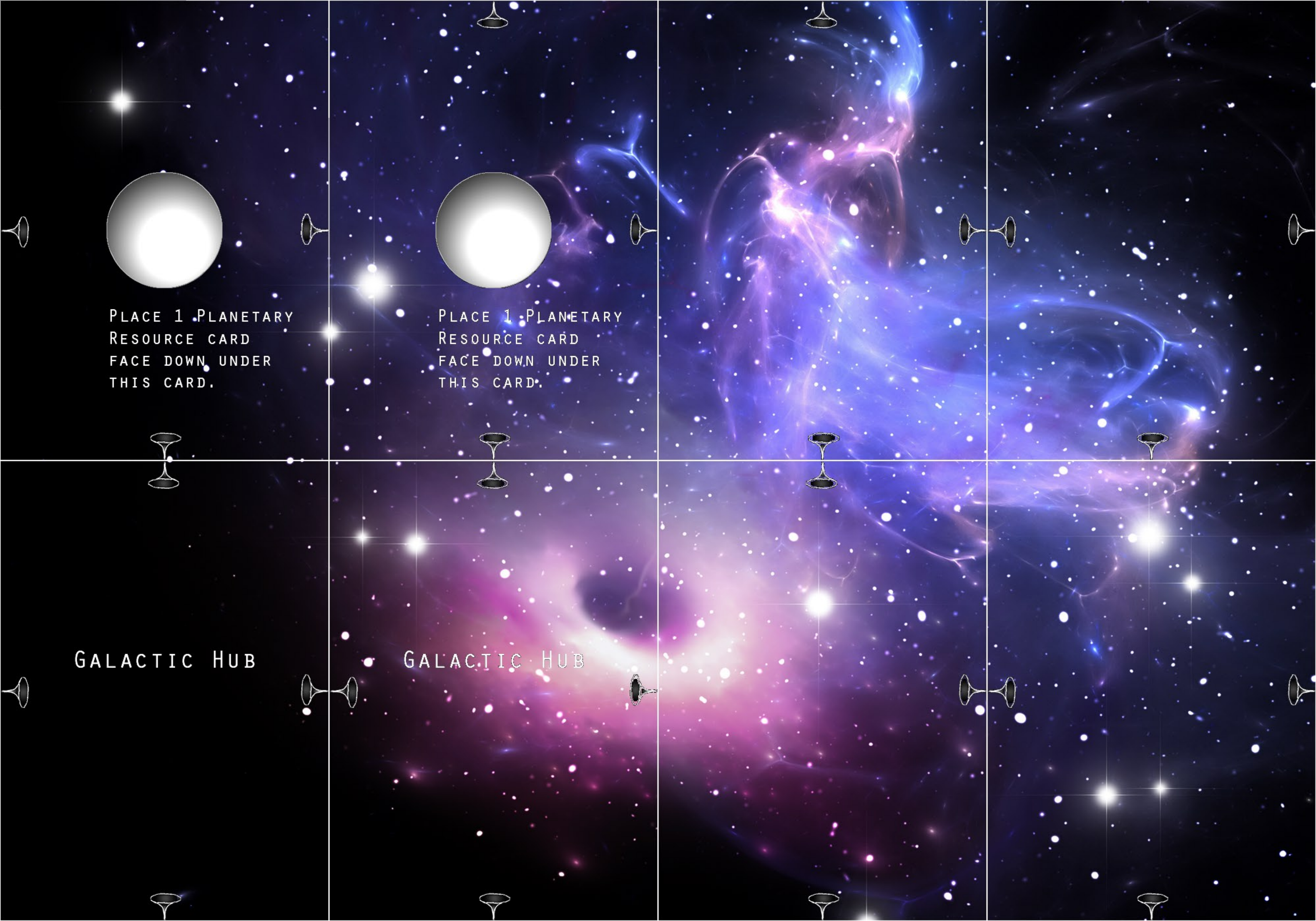
Place 1 Planetary Resource card face down under this card.



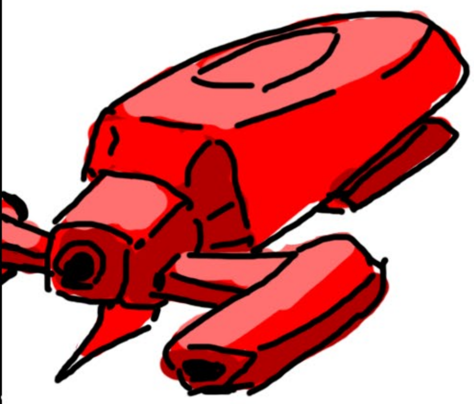
Place 1 Planetary Resource card face down under this card.

Place 1 Planetary Resource card face down under this card.

Galactic Hub

Galactic Hub

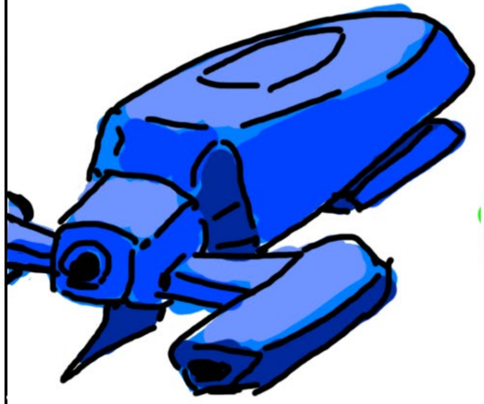
Red Wagon



Research Vessel

All Research costs 1 less.

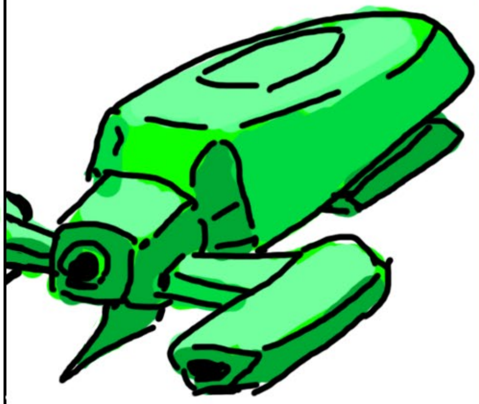
Blue Sky



Explorer

Explore +1.

Space Bug



Warship

Takes 1 less damage in battles.

Αλιεν Τηρεατ Τραχκ

1 2 3 4 5 6
7 8 9 10 11 12
13 14 15 16 17 18
19 20 21 22 23 24

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1 2 3 4 5

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1 2 3 4 5

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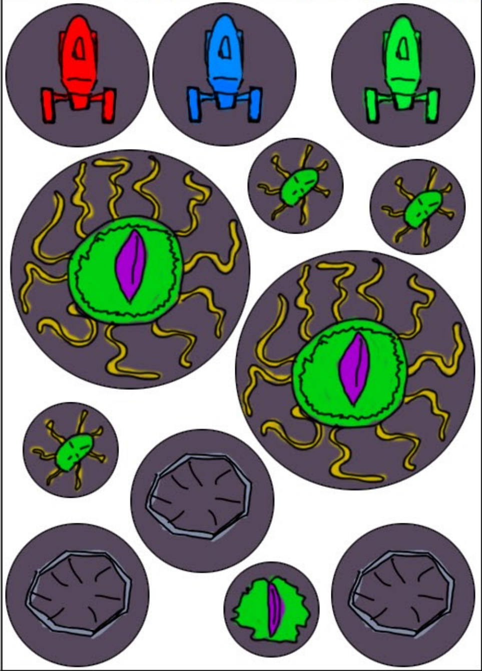1 2 3 4 5